



Welburn Community Primary School Art Curriculum

Our intent for art at Welburn Primary School is to develop children who:

- can explore and **MAKE** different types of art for different reasons
- can nurture and express **IDEAS** through thoughts, feelings, inventing, designing and describing
- can **KNOW** and understand about art by learning new skills, looking at art and artists
- can **EVALUATE** art by explaining likes, dislikes and improvements needed

To implement this we will:

- use resources to stimulate curiosity
- link resources and activities to children's interests
- ensure lessons planned are inclusive to all pupils
- sometimes have open ended outcomes
- experiment with ideas and media
- demonstrate and teach skills
- help children understand how they can improve
- allow time to revisit, refine and combine skills
- allow pupils to make decisions about their work
- use the work of a range of diverse artists to support teaching
- be aware that art can be 'good' in different ways
- teach art using these principles: observe it, craft it, abstract it, sense it, apply an artist, design it, imagine it, question it and get on with it

Art Scheme of Work

EYFS

Creating with Materials

Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form, and function;

Share their creations, explaining the process they have used;

Be imaginative and expressive in their artwork.

Fine Motor Skills

Use a range of small tools, including scissors and paint brushes;

Begin to show accuracy and care when drawing.

KS1 and 2 children will be taught art in a 2 year cycle through the following areas.

Painting Y1/2

3D Curriculum Thread: Pattern and Effect

Previous Learning: use of paint in EYFS

Key Learning: name and recognise primary colours, brush manipulation and maintenance, mix & name secondary colours, paint on different surfaces, measure & mix the paint needed, add other materials to paint (glue, rice, flour etc.), still life (fruit & veg), repeated patterns

Appropriate Artists: Kandinsky, Mondrian, Klimt, Cezanne

Materials/Media: poster paint, choice of brushes

Painting Y3/4

3D Curriculum Thread: Pattern and Effect

Previous Learning: primary & secondary colours, colour mixing

Key Learning: variations of secondary colours, different brush techniques (dripping, spattering, stippling), paint with unorthodox tools (rags, sponges, toothbrushes, cotton buds, sticks etc.), still life (everyday objects)

Appropriate Artists: Jackson Pollark, Van Gogh, Munch, Monet

Materials/Media: poster paint, cloths, sponges, match sticks, lolly sticks, toothbrushes etc.

Painting Class Y5/6

3D Curriculum Thread: Pattern and Effect

Previous Learning: variations of secondary colours

Key Learning: tones (add white & black), create form (shadows & highlights), create depth & distance, complementary colours, still life (contrasting, including modern art)

Appropriate Artists: Cezanne, Braque, Picasso, Sisley, Gauguin, Robert Fuller

Materials/Media: different paints & brushes, black & white paint

Drawing Y1/2

3D Curriculum Thread: Pattern and Effect

Previous Learning: basic mark making in EYFS

Key Learning: mark making, drawing simple geometric shapes, expressing preferences of media, awareness of light & dark, shade with few gaps & close to the edges, self-portraits (faces)

Paul Carney activities: Basic Tips, Geometry

Materials/Media: pencils, charcoal, crayons, felt pens, pastels

Drawing Y3/4

3D Curriculum Thread: Pattern and Effect

Previous Learning: mark making, simple geometric shapes, faces

Key Learning: draw & alter geometric shapes (cubes & cuboids), inclusion of detail, lines & marks, create dark & light tones, shade with no gaps & within edges, blend shading with tissue, fingers or another colour pastel, portraits (other people/people in action), draw simple objects relating to 3D shapes

Paul Carney activities: Basic tips, Advanced Simple Shapes, Shading 1

Foundation Stage – Basic Tips, Shading from light to dark

Beginner Stage – 3D shapes (cubes)

Materials/Media: drawing pencils, crayons, felt tips, charcoal, chalk, ink, pastels

Drawing Y5/6

3D Curriculum Thread: Pattern and Effect

Previous Learning: geometric shapes (cubes & cuboids), inclusion of detail, lines & marks, create dark & light tones, shade with no gaps & within edges, awareness of position on paper, blend shading, portraits

Key Learning: use of a rubber to create 'light', drawing of cylinders, cones & spheres, adding detail, texture & pattern, overlay colours to create new ones, shade smoothly from light to dark, simple perspective, portraits (relationships)

Paul Carney activities: Foundation Stage – Drawing Cartoons

Beginner Stage – Cartoon Shading; 3D shapes cylinders, shading a sphere, still life drawing, lettering , perspective

Materials/Media: drawing pencils, crayons, felt tips, charcoal, chalk, drawing ink, pastels,

3D/Textiles/Collage Y1/2

3D Curriculum Thread: Environment, Pattern and Effect

Previous Learning:

Key Learning: create 3D sculptures using play dough, plasticine & clay, cut, tear & join different materials, crumple, fold & coil to create collage, make plans, design & make 3D models

Appropriate Artists: Goldsworthy

Materials/Media: clay, natural objects, range of everyday materials

3D/Textiles/Collage Y3/4

3D Curriculum Thread: Pattern and Effect

Previous Learning: cut, tear, join & shape a range of materials, 3D ‘soft’ sculptures

Key Learning: different ways of joining, paint 3D models, weaving, mosaics, embroidery (running, cross & chain stitch)

Appropriate Artists:

Materials/Media: clay, wire, natural objects, fabric, thread, recycled materials, paper, wool

3D/Textiles/Collage Y5/6

3D Curriculum Thread: Pattern and Effect

Previous Learning: design & make 3D models considering finish & presentation

Key Learning: design & make a 3D model, sewing fabrics to join, sewing on beads & buttons (see DT for cross curricular)

Appropriate Artists:

Materials/Media: clay, wire, natural materials, thread, buttons

Printing Y1/2

3D Curriculum Thread: Pattern and Effect

Previous Learning:

Key Learning: Rubbing, Block printing, mono printing

Appropriate Artists:

Materials/Media: card, textured paper, potato printing

Printing Y3/4

3D Curriculum Thread: Pattern and Effect

Previous Learning: Block printing

Key Learning: block 2 colour printing, relief printing, repeated patterns

Appropriate Artists: William Morris

Materials/Media: card, string, thread, range of everyday materials, polystyrene, rollers

Printing Y5/6

3D Curriculum Thread: Pattern and Effect

Previous Learning: block 2 colour printing

Key Learning: lino printing, 3 colour printing patterns

Appropriate Artists:

Materials/Media: lino, rollers

Digital Art Y1/2

3D Curriculum Thread: Effect

Previous Learning:

Key Learning: basic painting software

Resources: Paint 3d

Digital Art Y3/4

3D Curriculum Thread: Effect

Previous Learning: basic painting software

Key Learning: take and crop photographs, alter brightness, improve images, painting software

Resources: photo editor

Digital Art Y5/6

3D Curriculum Thread: Effect

Previous Learning: crop photographs, alter brightness, improve images, painting software

Key Learning: manipulate photographs to improve or change the image, painting software (see IT)

Resources: photo editor